



Skills Progression – Art

Year 1 and 2	DRAWING	PAINTING	SCULPTURE	ART APPRECIATION
	<ul style="list-style-type: none"> Explore different types of line using arrange of media; use words to describe them like thick, thin. Create a pattern using these lines Make simple repeat patterns using a variety of lines Draw simple outlines of observed objects in the environment using different media 	<ul style="list-style-type: none"> Name primary colours and sort materials into groups Find colours in the environment Collect and explore materials in tones of one colour Mix primary colours to create secondary colours Mix paint to create brown Talk about light and dark Add white paint to a colour and gradually make it lighter 	<ul style="list-style-type: none"> Explore surfaces and describe how they feel Collect 3-D shapes (boxes etc.) and arrange in a variety of ways Experiment with waste materials and try different ways of joining them Handle, manipulate and explore materials, card, paper, clay and dough Look, feel, talk about the different shapes in the environment 	<ul style="list-style-type: none"> Describe what can be seen Give an opinion about art work Ask questions about a piece of artwork or about an artist Give reasons for preferences when looking at art/craft or design work Suggest how an artist has used colour, pattern and shape within their work
Sticky Knowledge	Using materials Drawing Use of colour, pattern, line, form and space Range of Artists			
Year 3 and 4	DRAWING	PAINTING	SCULPTURE	ART APPRECIATION
	<ul style="list-style-type: none"> Make simple repeat patterns using a variety of lines 	<ul style="list-style-type: none"> Discuss colours used by artists and develop a similar 	<ul style="list-style-type: none"> Make initial sketches to decide on shape and scale 	<ul style="list-style-type: none"> Compare the work of different artists

	<ul style="list-style-type: none"> • Draw simple outlines of observed objects in the environment using different media • Show facial expressions and body language in line drawings • Use marks and lines to show texture • Look at how different artists use lines; experiment using some of their techniques 	<p>range of colours in own work</p> <ul style="list-style-type: none"> • Talk about hot and cold colours, contrasting and complimentary colours • Create tints by adding white paint and tones by adding black paint • Discuss how colour can create different effects, food, space, size etc • Begin to mix tones with confidence and know which colours are likely to give the appropriate effect • Recognise that tone creates distance on art work, be aware dark colours sink to the back of a picture and light colours come forward 	<ul style="list-style-type: none"> • Experiment with other materials withers, plastic, wood, wire etc. to create 3-D constructions in a variety of scales • Make a textured tile with card using wool, beads, threads, string etc. • Use a variety of media and different tools to create different textured surfaces (e.g. Clay and other materials which can be moulded) • Make a preformed shape from newspaper and cover with Modrock to recreate the form 	<ul style="list-style-type: none"> • Recognise when art is from different historical periods • Explain some of the key ideas, techniques and styles of artists, architects and designers studied • Experiment with styles used by artists
Sticky Knowledge	Using sketchbooks Drawing, painting and sculpture Study of great artists and designers			
Year 5 and 6	DRAWING	PAINTING	SCULPTURE	ART APPRECIATION
	<ul style="list-style-type: none"> • Experiment with lines and marks to create texture • Use lines to represent figures, expression and movement • Use a variety of lines in a composition 	<ul style="list-style-type: none"> • Blend and shade using a variety of media • Reproduce texture through a range of marks. • Experiment with shading to create a mood and feeling • Show how different colours together can create optical illusions 	<ul style="list-style-type: none"> • Look at the work of different artists and sculptors and how they create shape and space • Use a range of materials, decide which media is most appropriate • Use a variety of skills and media to create the 	<ul style="list-style-type: none"> • Understand that art can be used to convey a message • Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts

	<ul style="list-style-type: none"> • Experiment with soft and hard pencils to create the appropriate effect • Make a line drawing from close observation; apply shade and tone using a variety of lines creating depth and dimension to the original drawing 	<ul style="list-style-type: none"> • Use previous knowledge to create the appropriate effects • Explore the use of tone to create 3-D effect in a painting • Use a range of materials, decide which media is most appropriate 	<p>appropriate texture in their work</p> <ul style="list-style-type: none"> • Be aware of different texture in art work • Use a range of materials, decide which media is most appropriate • Make sketches of the end results 	<ul style="list-style-type: none"> • Explain and justify preferences towards different styles and artists • Understand that art can be abstract
Sticky Knowledge	<p>Using sketchbooks Drawing, painting and sculpture Study of great artists and designers</p>			