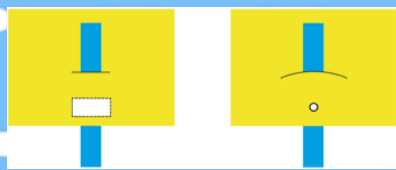


Class Two

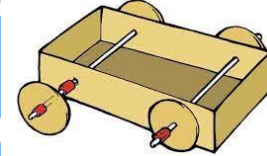
Aspect: Preparing Fruit and Vegetables
Product: Design, make and evaluate a fruit salad for myself to discover and try new fruit.
Designer: Ainsley Harriot
Visit to Delamere Farm shop



Aspect: Mechanisms sliders and levels
Product: Design, make and evaluate a London transport greeting card for a member of my family.
Designer: Mary Anderson



Aspect: Mechanisms – wheels and axels
Product: Design, make and evaluate a vehicle for Pete to collect rubbish.
Designer: Henry Ford

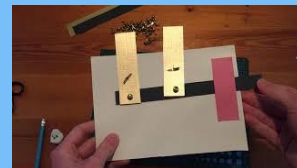


Class Three

Aspect: Levers and Linkages
Product: Design, make and evaluate a story book for a Year 1/2 child to educate about the dangers of plastic pollution in the oceans.
Designer: Leonardo Da Vinci



Aspect: Healthy and varied diet
Product: Design, make and evaluate a pitta pocket for a Roman soldier for sustenance while marching across Britain.
Designer: Jamie Oliver
Visit from Devonshire Bakery

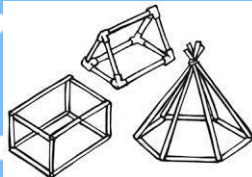


Aspect: Simple Circuits and switches
Product: Design, make and evaluate a Steady Hand game for a child in Class 2 for entertainment at wet break.
Designer: Alexander Graham Bell



Class Four

Aspect: Frame structures
Product: Design, make and evaluate a playground shelter for Reception for keeping them dry to eat their snack at playtimes.
Designer: Stephen Sauvestre – a designer of the Eiffel Tower



Aspect: Electrical systems more complex switches and circuits
Product: Design, make and evaluate an alarm for a valuable Egyptian artefact for a museum curator for security.
Designer: Thomas Edison
Visit from a security firm



Aspect: Celebrating culture and seasonality
Product: Design, make and evaluate a pizza for people with special dietary needs for school dinner on a Friday.
Designer: Gino DaCampo

